GMC
PLAYER POINTS
SYSTEM

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Player Point System Statement

The player point system is designed to safeguard clubs within the Goulburn Murray Cricket (GMC) from the recruitment of their players by other clubs within the GMC.

By implementing this system, we aim to foster a more stable and sustainable environment for junior development across the league.

Key Objectives:

1. **Protection from Recruitment**:
   - The system ensures that clubs are shielded from having their players poached by other GMC clubs. This protective measure helps clubs retain their talent and focus on developing their junior players without the constant threat of losing them to rival teams.

2. **Promotion of Junior Development:**
   - With this protection in place, clubs can invest more confidently in building robust junior programs. The system encourages clubs to nurture their own talent, knowing that their investments in junior development are less likely to be undermined by external recruitment.

3. **Recruitment Penalty:**
   - Clubs that choose to recruit players from other GMC clubs will incur a significant penalty of up to 4 points. Given that each A Grade team has a maximum of 12 points at the start of the season, this penalty ensures that clubs carefully consider the impact of recruiting players from within the GMC.

4. **Sustainable Club Development:**
   - The player point system is designed to promote long-term sustainability. By discouraging the raiding of players and supporting the growth of junior programs, the system helps clubs build and maintain competitive and self-sufficient teams.

This approach aims to balance competitive fairness with the need for clubs to develop and retain their own talent, ultimately contributing to the overall growth and stability of the GMC.

Goulburn Murray Cricket A Grade Player Points and Team Compliance Rules

1. **Team Compliance**
- Each club with an A Grade team must adhere to these rules regarding player points.
- All Clubs start with zero points as at the end of the 2023 / 2024 season.

2. **Points System**
- Team Composition: The total number of points for players in a team cannot exceed the maximum limit defined in Rule 7.

3. **Determining Player Points**
- a. Pre-Season Submission:
   - o Clubs must submit a list of potential A Grade players, including their names, the season they started with the club, and their player type (as per Rule 4), to the GMC Board at least 21 days before the first scheduled match.
- b. Adding Players:
   - o Additional players must be added to this list by 8pm on the Tuesday night before the first match they are needed for, using the prescribed form.

4. **Club Submissions / GMC Rulings**
   A club may submit a request for consideration of player type or team points revaluation by an Independent 3 person panel under extenuating circumstances. The Independent 3 person panel reserves the right to allocate Player Points as it sees fit to any player not specifically covered by a category as in Rule 3 above or in circumstances outside the spirit of the prescribed system.

5. **Player Types and Points**
   Classification:
   Players are categorized and assigned points based on their cricket history.
   The classification is as follows:

   Type 1. Base Player: 0 points - Played 3 junior seasons or only ever played at
   this Club

   Type 2. Other Affiliate: 1 point – Played in affiliated competitions, over seas
   players, premier players
   Type 3. GMC (Less Experience): 3 points (Played less than 20
   game over the 3 recent seasons in A or B Grade)

   Type 4. GMC (More Experience): 4 points (Played more than 20
   games over the 3 recent seasons in A or B Grade)

6. **Loyalty Provisions**
   a. Points Reduction:
   o Players, will have their points reduced by one each season at their GMC
   Club until reaching zero points as outlined in the table:
   o

	Season 1	Season 2	Season 3	Season 4	Season 5
Type 1 Base Player	0	0	0	0	0
Type 2 Other Affiliate, Overseas	1	0	0	0	0
Type 3 GMC (less experience)	3	2	1	0	0
Type 4 GMC (more experience)	4	3	2	1	0

b. Exceptions:

- o Points status is retained for life with the club unless a player has played fewer than 3 seasons and then returns to their original club, in which case they will be a Type 3 player.

7. Team Points Limit

- The maximum number of points for any team in a season is 12.
- The Point system may be increased / decreased by the GMC Executive in consultation with the 3 Person Panel.

8. Penalties

- a. Unlisted Player: Fine for failing to list a player before a match.
- b. Exceeding Points Limit: Fine and loss of 12 premiership points for each breach.
- c. Incorrect Declarations: Potential penalties include loss of points, suspension from finals, player suspensions, club fines, and any additional penalties as determined by the GMC Executive.

This summary should provide a clear overview of the rules and expectations regarding player points for A Grade teams in Goulburn Murray Cricket.